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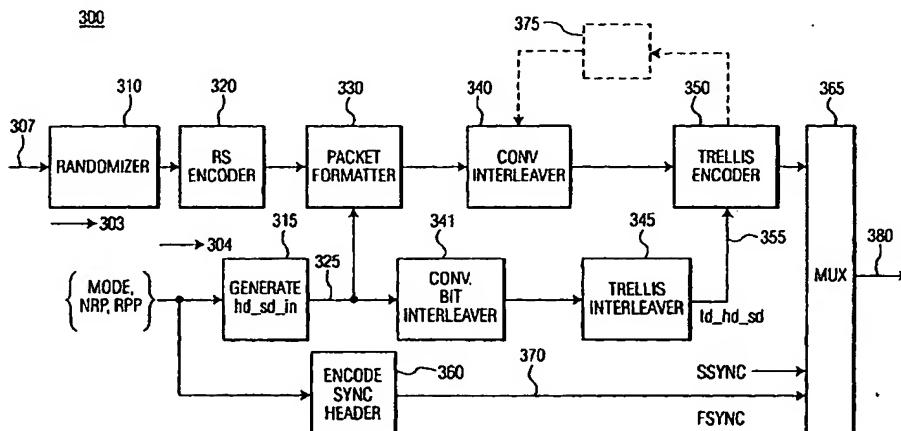
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(54) Title: **SIMULTANEOUS TRANSMISSION OF STANDARD 8-VSB AND ROBUST 2-VSB (4-VSB) SYMBOLS IN ATSC SYSTEM**



(57) Abstract: A flexible digital transmission system that improves upon the ATSC A/53 HDTV signal transmission standard. The system includes a digital signal transmitter for generating a first Advanced Television Systems Committee (ATSC) standard encoded 8-VSB bit stream and, for generating an encoded new robust bit stream for transmitting high priority information bits, wherein symbols of the new bit stream are capable of being transmitted according to a transmission mode including: a 2-VSB mode and a 4-VSB transmission mode (MODE,NRP, RPP). The standard 8-VSB bit stream are merged and formatted (330) to be simultaneously transmitted (380) over a terrestrial channel according to a broadcaster defined bit-rate ratio. The transmission system includes a control mechanism for generating information needed for encoding robust packets at a transmitter device. It also includes a mechanism for encoding control parameters (360) and multiplexes the generated information with the standard and robust bit-streams (365) for transmission. A receiver architecture is additionally provided to decode standard and robust bit-streams transmitted by the transmitter device.

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SIMULTANEOUS TRANSMISSION OF STANDARD 8-VSB AND ROBUST 2-VSB (4-VSB) SYMBOLS IN ATSC SYSTEM

The present invention relates to digital transmission systems and particularly, to the Advanced Television Systems Committee (ATSC) Digital Television (DTV) standard (A/53). The invention describes a method for transmitting a robust bit-stream along with the standard bit-stream that is in compliance with the ATSC standard, and further describes a 5 method for enabling identification of robust packets at a receiver device.

The ATSC standard for high-definition television (HDTV) transmission over terrestrial broadcast channels uses a signal that comprises a sequence of twelve (12) independent time-multiplexed trellis-coded data streams modulated as an eight (8) level vestigial sideband (VSB) symbol stream with a rate of 10.76 MHz. This signal is converted 10 to a six (6) MHz frequency band that corresponds to a standard VHF or UHF terrestrial television channel, over which the signal is broadcast at a data rate of 19.39 million bits per second (Mbps). Details regarding the (ATSC) Digital Television Standard and the latest revision A/53 is available at <http://www.atsc.org/>.

Figure 1 is a block diagram generally illustrating an exemplary prior art high 15 definition television (HDTV) transmitter 100. MPEG compatible data packets are first randomized in a data randomizer 105 and each packet is encoded for forward error correction (FEC) by a Reed Solomon (RS) encoder unit 110. The data packets in successive segments of each data field are then interleaved by data interleaver 120, and the interleaved data packets are then further interleaved and encoded by trellis encoder unit 130. Trellis encoder unit 120 20 produces a stream of data symbols having three (3) bits each. One of the three bits is pre-coded and the other two bits are produced by a four (4) state trellis encoder. The three (3) bits are then mapped to an 8-level symbol.

As known, a prior art trellis encoder unit 130 comprises twelve (12) parallel 25 trellis encoder and pre-coder units to provide twelve interleaved coded data sequences. In multiplexer 140 the symbols of each trellis encoder unit are combined with "segment sync" and "field sync" synchronization bit sequences 150 from a synchronization unit (not shown). A small in-phase pilot signal is then inserted by pilot insertion unit 160 and optionally pre-equalized by filter device 165. The symbol stream is then subjected to vestigial sideband

(VSB) suppressed carrier modulation by VSB modulator 170. The symbol stream is then finally up-converted to a radio frequency by radio frequency (RF) converter 180.

Figure 2 is a block diagram illustrating an exemplary prior art high definition television (HDTV) receiver 200. The received RF signal is down-converted to an intermediate frequency (IF) by tuner 210. The signal is then filtered and converted to digital form by IF filter and detector 220. The detected signal is then in the form of a stream of data symbols that each signify a level in an eight (8) level constellation. The signal is then provided to NTSC rejection filter 230 and to synchronization unit 240. Then the signal is subjected to equalization and phase tracking by equalizer and phase tracker 250. The recovered encoded data symbols are then subjected to trellis decoding by trellis decoder unit 260. The decoded data symbols are then further de-interleaved by data de-interleaver 270. The data symbols are then subjected to Reed Solomon decoding by Reed Solomon decoder 280. This recovers the MPEG compatible data packets transmitted by transmitter 100.

While the existing ATSC 8-VSB A/53 digital television standard is sufficiently capable of transmitting signals that overcome numerous channel impairments such as ghosts, noise bursts, signal fades and interferences in a terrestrial setting, there exists a need for flexibility in the ATSC standard so that streams of varying priority and data rates may be accommodated.

It would thus be highly desirable to provide in an ATSC digital transmission system, a technique for transmitting new robust bit-streams along with the standard ATSC 8-VSB bit-stream, wherein the new bit-stream has a lower Threshold of Visibility (TOV) compared to the standard ATSC stream.

It would further be highly desirable to provide a flexible ATSC digital transmission system and methodology that provides a mechanism for transmitting defined parameters used to correctly identify robust packets at a receiver device.

It would further be highly desirable to provide a flexible ATSC digital transmission system and methodology that permits a trade-off of the standard bit-stream's data rate for the new bit-stream's robustness, and, further is such that the transmission is backward compatible with existing digital television receiver devices.

It is thus an object of the present invention to provide in an ATSC digital transmission system, a technique for transmitting a new robust bit-stream along with the standard ATSC bit-stream.

It is another object of the present invention to provide a flexible ATSC digital transmission system and methodology that provides a mechanism for generating and

transmitting defined parameters used for correctly identifying robust packets at a receiver device.

It is a further object of the present invention to provide a flexible ATSC digital transmission system that is backward compatible with existing digital television receiver devices.

In accordance with the preferred embodiments of the invention, there is provided a digital signal transmission system and method comprising: a means for encoding packets to be transmitted as either 8-VSB modulated bit stream symbols or, encoding robust packets for transmission as robust bit stream symbols; a transmitter device for transmitting a robust bit-stream comprising the robust bit stream symbols separately, or in conjunction with a standard bit-stream comprising 8-VSB modulated bit stream symbols over a fixed bandwidth communications channel for receipt by a receiver device; and, a means for generating information needed for decoding robust packets at the receiver device, the transmitter device multiplexing the generated packet decoding information with the standard bit-stream and the robust bit-stream for enabling appropriate symbol decoding at the receiver device.

To insure backward compatibility with existing receivers from various manufacturers, an optional non-systematic Reed-Solomon encoder is provided to add parity bytes to the robust bit-stream packets. The standard 8-VSB bit-stream will be encoded using the ATSC FEC scheme (A/53). Packets transmitted using the inserted new bit-stream will be ignored by the transport layer decoder of the existing receiver, thus reducing the effective payload that can be decodable by existing receivers.

Details of the invention disclosed herein shall be described below, with the aid of the figures listed below, in which:

Figure 1 illustrates a block diagram of an exemplary high definition television (HDTV) transmitter according to the prior art;

Figure 2 illustrates a block diagram of an exemplary high definition television (HDTV) receiver according to the prior art;

Figure 3 is a representative functional diagram of the improved digital transmission system 300 for robust (pseudo 2-VSB and 4-VSB) and standard bit streams according to the invention;

Figure 4 is an illustration depicting a data segment comprising the FEC encoded bit streams transmitted by the improved digital transmission system 300 of the invention;

5 Figure 5(a) illustrates a trellis encoder block 350 employs trellis code intrasegment interleaving according to the prior art;

Figure 5(b) illustrates a block diagram of one exemplary prior art trellis encoder and pre-coder unit (one of twelve such units shown in Figure 5(a) and an eight (8) level symbol mapper; and,

10 Figure 6 illustrates the result of a packet duplication process implemented in the packet formatter device for robust streams;

Figure 7(a) depicts the process of packet duplication for packets formatted according to control parameter Mode = 2,3 and for NRS= 0, and Figure 7(b) depicts the process of packet duplication for packets formatted according to control parameter Mode = 2,3 and for NRS= 1;

15 Figure 8(a) and 8(b) particularly depicts the bit rearrangement process performed by the packet formatter for control parameter MODE=1 and for NRS=0 (Figure 8(a)) and for NRS=1 (Figure 8(b));

Figure 9(a) illustrates a single MPEG field 400 comprising 312 packets;

20 Figure 9(b) illustrates an example MPEG field 402 for the case when control parameter information includes NRP = “1101” and RPP = “00”; and, Figure 9(c) illustrates an example MPEG field for the case when control parameters NRP = “1100” and RPP = “01”; and,

Figure 10 illustrates a block diagram of a novel ATSC receiver 500 capable of decoding both the standard and new (robust) bit-streams.

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The invention is related to a system that enables the transmission of more robust ATSC bit streams, e.g., those defined as pseudo 2-VSB and 4-VSB and hierarchical VSB or H-VSB modulated bit-streams, by a digital transmitter, or the embedding of robust bit streams in the standard ATSC 8-VSB bit stream. Each of the proposed new ATSC bit streams is robust (“Robust Streams”) in the sense that the error correcting capacity of bits in the Robust Stream is greater than the error correcting capacity of bits in the standard ATSC 8-VSB bit stream.

The present invention herein described in accordance with Figure 3 is directed to a novel digital transmission system 300 that enables the flexible transmission and receipt of MPEG compatible packets as robust and standard digital bit streams for accommodating a large range of carrier-to-noise ratios and channel conditions. Moreover, the present invention herein described relates to a digital transmission system implementing novel methods for enabling backward compatibility with existing digital receiver devices, and, specifically, providing a mechanism for transmitting defined parameters used to correctly identify robust MPEG packets at a receiver device.

A representative functional diagram of the improved digital transmission system 300 for transmitting robust pseudo 2-VSB or 4-VSB bit-streams (in addition to standard bit streams) according to the invention is now described with respect to Figure 3. As shown in Figure 3, the system 300 includes an input path 303 for receiving packets 307 and generating digital bit streams according to the existing ATSC 8-VSB standard or, as new (robust) pseudo 2-VSB, 4-VSB or H-VSB modulation bitstreams. Preferably, all robust packets, e.g., pseudo 2-VSB or 4-VSB modulated, are processed and transmitted by system 300 in a backward compatible manner, meaning that existing receivers will be able to identify the robust stream packets as valid RS (Reed-Solomon) code-words. It may do so, for instance, by enabling a packet identifier (PID) corresponding to the robust stream packets (for existing receivers) to comprise a Null packet header.

Several feature points of the new ATSC encoding system include, but are not limited to: 1) the Threshold of Visibility (TOV) for the new robust stream may be as low as 8.5 dB; 2) enablement of significant performance gains for the new robust stream in the presence of strong static multi-path and dynamic multi-path; 3) permit a trade-off of data rates for robustness; 4) three different system modes: pseudo 2-VSB, 4-VSB, and 25 Hierarchical VSB (H-VSB); 5) an optional Reed-Solomon encoder to satisfy backward compatibility requirements; 6) the broadcaster may choose the amount of mix of the robust stream and the standard stream. The mix percentage may range from 0% (standard stream only) to 100% (robust stream only); and, 7) several options are provided for the placement of robust packets within a frame.

Thus, in order to implement the improved ATSC digital transmission system, a number of selectable parameters must first be chosen and transmitted to the receiver device. An efficient method for conveying this information to the receiver device is now herein described. Particularly, some of the reserved Frame Sync bits defined in accordance with the A/53 ATSC standard may be used for this purpose. As shown in Figure 4, according to the

ATSC A/53 standard, Revision B (August 7, 2001), a VSB transmitter organizes data transmission as a series of data frames (not shown) with each data frame comprising two data fields, each data field comprising 313 data segments. Each Data Field is periodic (approximately 24.2 ms) and starts with one complete Data Segment referred to as a Data Field Sync (not shown) which is a unique synchronizing signal. The remaining 312 data segments each carry the equivalent of data from one 188-byte transport packet plus its associated forward error correction (FEC) overhead (generated by the RS coder and the trellis coder). A data field sync segment 20 is illustrated in Figure 4 which comprises 832 symbols including a Data Segment Sync 25 signal which comprises four (4) symbols transmitted in binary form and provides segment synchronization. According to the ATSC A/53 standard, the remaining 828 symbols of the data segment 20 comprises several symbol fields including pseudo-noise sequences 26a,...,26d of varying lengths, and, a reserved symbol field 27 comprising 104 symbols. According to the invention, it is within this reserved symbol field 27 where the set of parameters for identifying the type of digital bit-stream transmission, including standard and new robust (pseudo 2-VSB, 4-VSB and H-VSB) bit-streams in the backward compatible manner, for a receiver are communicated.

Table 1 indicates the parameters that have to be defined in order to correctly identify robust packets at a receiver. As these have to be interpreted at an equalizer device of the receiver, they are heavily protected using robust error correcting codes. The encoded code-word is preferably inserted in the 104 reserved symbol field 27 of a Data Field Sync segment 20.

MODE (2)	NRS (1)	NRP (4)	RPP (2)
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Table 1

Table 1 particularly indicates the use of four parameters (and their respective number of bits) to identify robust packets. A first parameter "MODE" includes specification of the robust packets and is used in identifying the format of the robust packets. Two bits are used to identify four possible modes as now described with respect to Table 2:

MODE	Description
00	Standard. No robust packets in the field
01	H-VSB mode
10	4-VSB mode
11	Pseudo 2-VSB mode

Table 2

For instance, as shown in Table 2, the MODE 00 indicates a standard stream
 5 with no robust packets to be transmitted; MODE 01 indicates an H-VSB stream; MODE 10 indicates an 4-VSB stream; and MODE 11 indicates a pseudo 2-VSB stream is to be transmitted. If MODE = 00 then rest of the parameters may be ignored.

Referring back to Table 1, the second "NRS" (Non-systematic Reed-Solomon coder) parameter indicates whether the non-systematic RS coder is to be used to encode the
 10 robust packets. A single bit is used to identify the two possible NRS modes as now described with respect to Table 3:

NRS	Description
0	Non-systematic RS coder is not used
1	Non-systematic RS coder is used

Table 3

For instance, NRS = 0, indicates that the non-systematic RS coder is not used
 15 and so one robust packet will be coded into two symbol segments by the FEC block. If NRS = 1, then that indicates that the systematic RS coder is used and therefore a group of four robust packets will be coded into nine symbol segments by the FEC block. Tables 4 and 5 illustrate example ratios of the number of robust packets per frame (i.e., the number of Robust packets vs. the number of standard packets, per frame (mix) and, example
 20 corresponding bit-rates for NRS = 0 and NRS = 1, respectively.

# of Robust /# of standard packets, per frame(mix)	Bit Rate	
	Robust	Standard
0/312 (0 %)	0	19.28
2/308	123.589 Kbps	19.033 Mbps
3/306 (2 %)	185.385 Kbps	18.909 Mbps
4/304	247.179 Kbps	18.785 Mbps
6/300	370.769 Kbps	18.538 Mbps
8/296 (5 %)	484.359 Kbps	18.291 Mbps
12/288	741.538 Kbps	17.797 Mbps
16/280 (10 %)	988.718 Kbps	17.302 Mbps
20/272 (13 %)	1.236 Mbps	16.808 Mbps
26/260 (16 %)	1.606 Mbps	16.067 Mbps
32/248 (20 %)	1.977 Mbps	15.325 Mbps
39/234 (25 %)	2.410 Mbps	14.460 Mbps
52/208 (33 %)	3.213 Mbps	12.853 Mbps
78/156 (50 %)	4.820 Mbps	9.640 Mbps
104/104 (66 %)	6.427 Mbps	6.427 Mbps
156/0 (100 %)	9.640 Mbps	0

Table 4

Table 4 particularly indicates the bit-rates of the respective robust and the standard bit-streams for different mix values, when NRS = 0. It should be noted that the mix percentages indicated in Table 4 are rounded off values.

# of Robust/# of Standard packets, per frame	Bit Rate	
	Robust	Standard
0/312	0	19.28 Mbps
4/303	247.179 Kbps	18.724 Mbps
8/294	484.359 Kbps	18.168 Mbps
12/285	741.538 Kbps	17.612 Mbps
16/276	988.718 Kbps	17.055 Mbps
20/267	1.236 Mbps	16.499 Mbps
24/258	1.483 Mbps	15.943 Mbps
28/249	1.730 Mbps	15.387 Mbps
32/240	1.977 Mbps	14.831 Mbps
40/222	2.472 Mbps	13.718 Mbps
52/195	3.213 Mbps	12.050 Mbps
64/168	3.955 Mbps	10.382 Mbps
72/150	4.449 Mbps	9.269 Mbps
76/141	4.696 Mbps	8.713 Mbps
96/96	5.932 Mbps	5.932 Mbps
120/42	7.415 Mbps	2.595 Mbps

Table 5

Table 5 particularly indicates the bit-rates of the robust and the standard bit-

streams for different mix values when NRS = 1.

Referring back to Table 1, the third "NRP" parameter indicates the Number of Robust Packets in a frame. Table 6 may be used to map this 4 bit number to the number of robust packets in a frame.

NRP	Number of robust packets before encoding	
	NRS = 0	NRS = 1
0000	0	0
0001	2	4
0010	3	8
0011	4	12
0100	6	16
0101	8	20
0110	12	24
0111	16	28
1000	20	32
1001	26	40
1010	32	52
1011	39	64
1100	52	72
1101	78	76
1110	104	96
1111	156	120

Table 6

Referring back to Table 1, the fourth “RPP” parameter indicates the Robust Packets’ Position in a frame. Robust packets may be either distributed uniformly within a frame or arranged contiguously within a frame starting from an initial position. Note that uniform distribution is not possible for all values of NRP. Table 7 describes the various types of robust packet distributions within a frame.

RPP	Robust packets' position
00	Distributed uniformly within a frame with a granularity of one
01	Distributed uniformly within a frame with a granularity of two
10	Distributed uniformly within a frame with a granularity of four
11	Arranged contiguously within a frame starting from position one

Table 7

As described herein, robust symbol mapping techniques are utilized to get 5 performance advantage for the new robust bit-stream. This necessitates a control mechanism to track bytes belonging to the robust bit-stream and the standard bit-stream through the FEC section of the transmitter. The transmitter also implements the 'Packet Formatter' block 330 (Figure 3) in the data-path to re-format data bytes belonging the robust bit-stream, as will be explained in greater detail.

10 Figure 3 is a block diagram depicting the ATSC transmitter 300 for transmitting robust bit streams according to the invention. For purposes of description, the ATSC transmitter 300 is described without the non-systematic RS coder (i.e., NRS = 0). It is understood that a further embodiment of the ATSC transmitter that includes the optional non-systematic RS coder (i.e., NRS = 1), is modified to take into account the additional 15 complexity. As shown in Figure 3, the ATSC transmitter 300 according to the invention implements a randomizer element 310 for first changing the input data byte value according to a known pattern of pseudo-random number generation. According to the ATSC standard, the data randomizer XORs all the incoming data bytes with a 16-bit maximum length pseudo random binary sequence (PRBS) which is initialized at the beginning of a data field. The 20 output randomized data is then input to an Reed Solomon (RS) encoder element 320 which operates on a data block size of 187 bytes, and adds twenty (20) RS parity bytes for error correction to result in a RS block size total of 207 bytes transmitted per data segment. It is these bytes that will then be post processed and sent using robust constellations. After the RS encoding, the 207 byte data segment is then input to the packet formatter 330 which functions 25 to re-format the data bytes belonging to the robust bit-stream accordingly. The packet

formatter 340 essentially buffers and groups the incoming robust bit-stream into groups of 207 bytes and passes the standard bit-stream bytes without any modification. In general, only 4 bits of each byte at the packet formatter output, the LSBs (6,4,2,0), correspond to the incoming stream. The other 4 bits of each byte, the MSBs (7,5,3,1), may be set to any value 5 for reasons as will be explained in greater detail herein. After byte re-formatting in the packet formatter 330, the data is input to the convolutional interleaver mechanism 340 for scrambling the sequential order of the data stream according to the ATSC A/53 standard. As will be explained in greater detail, the tracking of bytes associated with each robust packet or standard packet is performed in a concurrent processing control path 304 as shown in Figure 10 3. As further shown in Figure 3, the interleaved, RS-encoded data bytes are then trellis coded by the trellis encoder device 350 which employs 2/3 rate trellis code with one unencoded bit which is precoded, i.e., one input bit is encoded into two output bits using a $\frac{1}{2}$ rate convolutional code while the other bit is precoded. As shown in Figure 5(a), the trellis encoder 350 employs trellis code intrasegment interleaving and symbol mapping, and 15 comprises, for example, twelve identical trellis encoders and precoders 351₁ to 351₁₂ operating on interleaved data symbols.

Preferably, a more robust trellis encode mapping scheme (pseudo 2-VSB or 4-VSB) system is implemented for tracked robust symbols as compared to the standard 8-VSB symbol mapping scheme that is implemented for tracked normal (standard) symbols. It 20 should be understood that for the trellis encoding of robust symbols, a 1/3 trellis encoding is implemented such that one bit of input is mapped into three bits which is mapped into one symbol for robust streams. For standard streams, two bits are mapped into three bits according to the conventional 8-level symbol mapping technique for standard packets. For conventional bytes belonging to the standard stream (SS), all 8-bits of each byte carry 25 information. For the robust stream (NS), it is desirable that only four bits of each byte carry information. More particularly, as shown in Figure 5(b), according to the invention, for the robust bit-stream, the trellis encoder 350 receives a byte, of which only 4-bits (LSBs) contain valid information. When a byte that belongs to the robust stream is received by the trellis encoder 350, the information bits (e.g., LSBs bits (6,4,2,0)) are placed on X1, and X2 is 30 subsequently determined to obtain the particular symbol mapping scheme, e.g., pseudo 2-VSB. Once X2 is determined, the 4-MSBs of the byte, e.g., bits (7,5,3,1) will be replaced by these values. When all the bits of a byte are determined, a new byte will then have been formed containing the LSBs and the MSBs. This byte may then be passed to the "non-systematic" Reed-Solomon encoder 375 when NRS=1. The parity bytes of the "non-

“systematic” Reed-Solomon encoder and the PID bytes will however be encoded using the 8-VSB encoding scheme. The symbol mapping techniques for each mode are now described as follows:

pseudo 2-VSB Mode

5 The 2-VSB mode is obtained by making Z2 and Z1 equal to the information bit X1 (i.e., LSB bits (6,4,2,0)) in the trellis encoder unit 352 of Figure 5(b). The X2 is then calculated such that, when pre-coded, it results in Z2. This operation is nothing other than $X2 = X1 + Y2d \text{ mod } 2$, where Y2d is the content of the register 356 of the pre-coder unit 353 of Figure 5(b). This operation, combined with the existing symbol mapping scheme
10 implemented at the 8-level symbol mapper 354, results in symbols from the alphabet {-7,-5,5,7}. This is essentially a pseudo 2-VSB signal in the sense that the information bit is transmitted as the sign of this symbol. The actual symbol is a valid trellis coded 4-level symbol which can be decoded by existing trellis decoder devices.

4-VSB Mode

15 In view of Figure 5(b), the 4-VSB mode is obtained by making Z1 equal to the information bit in the trellis encoder unit 352. The X2 is then calculated such that when pre-coded, Z2 equals Z0. This operation is nothing other than $X2 = Z0 + Y2d \text{ mod } 2$, where Y2d is the content of the pre-coder register 356. These operation and the use of the existing symbol mapping results in symbols from the alphabet {-7,-3,3,7} which is essentially a trellis coded
20 4-VSB symbol. The actual 4-level symbol is a valid trellis coded symbol that can be decoded by existing trellis decoders.

Thus, according to the invention, packets are formatted such that only the information is placed at the bit location suitable for processing by the trellis encoder. For robust streams, the information bit need only be placed in the robust byte at the desirable bit position for robust trellis encoding and symbol mapping. With greater particularity, at the
25 MPEG packet level, for each robust packet carrying information, two packets are generated: one being the information carrier packet, and the other functioning as a placeholder packet. In the packet formatter 330, only the information carrier packet (not the placeholder packet) is processed. Particularly as shown in Figure 6, the packet formatter generates two robust bytes
30 (packets) 332a, 332b for each byte 331 of each packet received from the robust stream. The packet formatter 330 will generate two identical bits, e.g., bits 333, 334 corresponding to each information bit 335 of each input byte processed. That is, every two bits 333, 334 of each byte 332a, 332b corresponds to the information carrying bits 335 for input to the trellis encoder as the X1 and x2 bits, e.g., when pseudo 2-VSB mapping is employed ($Z2 = Z1$) as

shown in Figure 5(b). Thus, the robust packet formatter ensures that the information bits is provided at the desired bit position X1, X2 for appropriate robust mapping at the trellis encoder 352 for forming the Z0-Z2 inputs in accordance with the desired robust symbol mapping scheme employed.

5 Referring back to Figure 3, if the “non-systematic” Reed-Solomon encoder 375 is used, then only 187 bytes will be created to carry 4*187 bits of the robust stream. The remaining 20 bytes will be determined after these 187 bytes are trellis coded in a fashion to obtain (pseudo) 2-VSB and 4-VSB symbols. In creating the 207 bytes, the 187 bytes containing the information stream and the other 20 bytes, the specific values of which are at 10 this processing stage yet to be determined, are permuted in such a way that after the data interleaver 340, these 20 bytes will appear at the end of the 187 bytes. At this new stream processing stage, the values of the 20 bytes can be set to any value. If, however, the “non-systematic” Reed-Solomon encoder 375 is not used, then all the LSBs of the 207 bytes will correspond to 207*4 bits from the incoming robust bit-stream. In this case, the 187-byte 15 MPEG compliant packet will be transmitted using 828*2 symbols.

Table 8 summarizes the packet formatter 330 functionality for different combinations of the MODE and the NRS parameters.

NRS	MODE	Number of input packets	Number of output packets	Functionality
0	2,3	1	2	Byte duplication
0	1	2	2	Rearrange bits
1	2,3	4	9	Byte duplication, Insert “place holders”
1	1	8	9	Rearrange bits, Insert “place holders”

Table 8

20 In view of Table 8, the packet formatter 330 comprises three functional units: a basic formatter unit, parity byte location calculator unit and ‘place holder’ inserter unit. For instance, when NRS = 0, it transforms each robust information byte 331 into two bytes 332a, 332b. This is depicted in Figure 7(a) whereby a robust information packet input is transformed into two packets when NRS = 0. The packet formatter’s functionality 25 particularly depends on the MODE and NRS control parameters. If NRS = 0, then the packet

formatter basically performs the function of byte duplication or byte rearrangement, as depicted in Figure 7(a). However, if NRS = 1 (i.e., non-systematic RS-encoding is employed for backwards compatibility at existing receiver devices) then, the packet formatter additionally inserts 'place holders' for the additional header and parity bytes.

5 As mentioned, the basic packet formatter function duplicates the bytes of a packet, as now shown in Figure 7(a), if MODE = 2 or 3 (4-VSB, pseudo 2-VSB), NRS=0 and, in Figure 7(b), for the case when MODE = 2 or 3 (4-VSB, pseudo 2-VSB) and NRS=1. If MODE = 1 (H-VSB modulation employed), the bits of the input packet are rearranged as shown in Figures 8(a) and 8(b).

10 As shown in Figure 8(a) and 8(b), rearranging of bits is performed in H-VSB mode (MODE=1) to ensure that the 'robust stream' bits from a robust packet 338 always go into MSB bit positions and the 'embedded stream' bits from embedded packet 339 always go into LSB bit positions of the reformatted packets 336, 337, respectively. Figure 8(a) and 8(b) particularly depicts the bit rearrangement process performed by the packet formatter for
15 control parameters MODE=1 and NRS=0 (Figure 8(a)) and, for MODE=1, NRS=1 (Figure 8(b)) when non-systematic RS-encoding is employed for backwards compatibility.

In sum, the input to the transmission subsystem from the transport subsystem is a 19.39 Mbps serial data stream comprising 188-byte MPEG compatible data packets.

These MPEG packets are organized as groups of 312 packets to comprise a single MPEG
20 field 400 as shown in Figure 9(a). Each packet is classified as belonging to either a standard or robust bit-stream depending on the control information (MODE, NRP and RPP). For instance, the parameters NRP and RPP determine which packets in the group of 312 packets (MPEG field) belong to the robust bit-stream. NRP as defined above in Table 6 determines the number of robust packets in an MPEG field, while RPP (Table 7) identifies the position
25 of robust packets within that field. The MODE parameter is used by the trellis encoder for encoding robust packets. It should be understood that the above condition implies that the control parameters may be changed only every 312 packets (i.e. once for each MPEG field).

Providing a processing example at the transmitter system 300, if mode parameters NRP = "1011" and RPP = "00" and NRS = 0, are received, then, from Table 6, it
30 may be determined that there are 78 robust packets (39*2 after encoding) in an MPEG field, for this value of NRP. RPP = "00" indicates that these packets are distributed uniformly in an MPEG field starting with the first packet. The spacing between the robust packets is determined by the factor (312/78). So, for these set of parameters every fourth packet in an MPEG field starting from the first packet is a robust packet. It has to be noted that because of

the additional processing done for robust packets, only some of them (50% for NRS = 0), actually carry payload while the remaining robust packets are place-holders. Figure 9(b) illustrates an example MPEG field 402 for NRP = "1101" and RPP = "00".

In another processing example, with NRP = "1100" and RPP = "01", from 5 Table 6, it is determined that there are 52 robust packets in a group of 312 packets, for this value of NRP. With an RPP value of "01", this indicates that these packets are distributed uniformly in an MPEG field with a granularity of two (2) starting with the first packet. The spacing between the robust packet pairs is determined by the factor (312/2*52). So, for this set of parameters two packets every six packets in an MPEG field 404 starting from the first 10 packet are robust packets. Figure 9(c) illustrates an example MPEG field 404 for NRP = "1100" and RPP = "01".

As mentioned, in a concurrent processing path 304, the MODE, NRP and RPP parameters associated with each group of 312 packets of a received MPEG field is implemented for robust packet identification. As such, the control parameters the MODE, 15 NRP and RPP parameters may only be changed every 312 packets, i.e., one MPEG field. In system operation, the parameters are particularly input to a Generate 'hd_sd_in' processing block 315 which implements logic for generating control information at the packet level based on MODE, NRP and RPP parameters. As described, the output 325 of this block is a bit value (e.g., '1') if the packet currently being processed belongs to the new robust stream 20 (NS) or, is another bit value (e.g., '0'), if the packet received belongs to the standard stream (SS). More specifically, the output 325 of the Generate 'hd_sd_in' processing block 315 generates a bit for each byte present in each packet of the current MPEG field, e.g., 312 packets. Once the hd_sd generation block 315 identifies each packet, it will output a '1' for each robust byte and a '0' for each standard byte.

25 Preferably, according to this scheme, the coding gain is obtained by using different trellis encoding schemes for bytes belonging to different bit-streams. However, as the bytes of the bit-streams are rearranged by the data interleaver 340 and trellis interleaver 350 (of Figure 5(a)) corresponding tracking bits 325 generated by block 315 are accordingly rearranged by the convolutional bit interleaver 341 and by the trellis interleaver blocks 345 30 by the time they are encoded by the trellis coder 350. The convolutional bit interleaver block 341 is similar in function to the convolutional byte interleaver 340 specified in the ATSC A/53 standard, except that the memory element is 1 bit instead of 1 byte. This block is used to track bytes through the convolutional interleaver 340. That is, in a synchronized fashion, each interleaved byte output from the convolutional interleaver block 340 is tracked by the

convolutional bit interleaver 341 so that the integrity of the tracking bits in the control path 304 that correspond to each of the bytes to be transmitted, is preserved.

As mentioned, according to the ATSC standard, a further block, the trellis encoder 350 implements twelve identical trellis encoders employing intrasegment interleaving, thus further affecting the order of the symbols in the output stream. In order to continue identifying the bytes in the trellis encoder 350, a trellis interleaver control block 345 is provided so that each input to each trellis encoder is tracked. Tracking of information bytes through the control path 304 results in the generation of a 'td_hd_sd' bit associated with each symbol which identifies the symbol at the trellis encoder 350. Depending on this bit, the trellis encoder 350 uses either robust encoding or standard encoding in the manner as explained in greater detail herein. For example, the output 'td_hd_sd' 355 of control block 345 is equal to 1 when the trellis encoder output symbol belongs to a new (robust) stream (NS) and, is equal to 0 when the output symbol belongs to the standard stream (SS). The trellis encoder uses this information during symbol mapping. More particularly, each 'td_hd_sd' output 355 corresponds to a symbol generated at each of the twelve trellis encoders. The trellis interleaver block 345 thus tracks the corresponding symbols (robust or standard) output of the trellis encoder, and not bytes as in the other control blocks of processing path 304. It should be understood that, in view of Figure 3, in accordance with the 'td_hd_sd' output 355 indicating symbols belonging to robust or normal (standard) packets, the trellis encoder 350 will map the symbols according to the associated modulation schemes.

Referring back to Figure 3, as the receiver needs MODE, NRS, NRP and RPP information in order for it to properly decode both the bit-streams, the parameters themselves have to be robustly encoded so that they can be decoded even in severe multi-path channels.

The encode sync header block 360 performs this function and, after encoding, the encode sync header block 360 places the encoded code-word in a fixed location (reserved bits) in the Frame Sync segment 370. These control parameters are extracted from the detected frame synch signal at the receiver device. The output of the trellis encoder 350, and frame synch signal 370 including the encoded control parameters is then multiplexed by multiplexor unit 365 to form a multiplexed signal 380 which is subject to the pilot insertion and RF up-conversion (Figure 1).

Figure 10 illustrates a block diagram of a novel ATSC receiver 500 capable of decoding both the standard and new (robust) bit-streams. The embodiment of the receiver 500 depicted in Figure 10 exemplifies the case when non-systematic RS encoder is not used, i.e., the control parameter NRS = 0. As in the transmission system of Figure 3, the receiver

device 500 is provided for decoding the two types of bit streams and, particularly employs an extensive control mechanism 550 to properly track the symbols (bytes) belonging to the two symbol streams. It also implements a packet formatter to reformat the new (robust) NS packets.

5 As shown in Figure 10, after carrier demodulation and received signal equalization 502 are performed, a sync detect block 505 detects the frame sync signal present in the received signal 370' that includes the encoded control parameter information associated with the received packets. A Decode sync header block 510 is provided to decode the Frame Sync header information and extract the MODE, NRS, NRP and RPP control parameters. These parameters are then sent to a 'Generate hd_sd_in' block 515 and 'Generate ps_hd_sd' block 520. Particularly, as shown in Figure 10, the Generate 'hd_sd_in' block 515 generates control information at packet level based on MODE, NRP and RPP parameters. For example, the output of this block is equal to '1' if the packet belongs to NS (new stream) and is equal to '0' if the packet belongs to SS (standard stream). This block only starts when a back-end lock (not shown) is obtained. The Generate 'ps_hd_sd' block 520 is similar to the Generate 'hd_sd_in' block 515 except that it is synchronized with the de-interleaver output sync and start up signals when the de-interleaver output start signal (not shown) toggles high. The Convolutional bit interleaver block 520 is similar to convolutional byte interleaver specified in the ATSC standard, except that the memory element is 1 bit instead of 1 byte.

10 This block 520 is used to track bytes through the convolutional de-interleaver 540. Likewise, the Trellis interleaver block 525 implements the 12-symbol trellis interleaver. The output of this block 'td_hd_sd' signal 526 will be greater than 0 (e.g., 1 for H-VSB, 2 for 4-VSB or 3 for pseudo 2-VSB) when the trellis decoder input symbol (or equalizer output symbol) 390 belongs to NS and is equal to 0 when the trellis decoder input symbol 390 belongs to SS.

15 Functionally, the blocks 515, 520 and 525 in the receiver are similar to the corresponding blocks 315, 341 and 345 in the transmitter. The equalizer 502 additionally uses this signal 526 to get a better estimate of the symbol and the trellis decoder 530 uses this signal in metric calculation. The Packet Formatter block 555 reformats the robust bit-stream packets. When NRS = 0, it transforms two NS packets into one packet for input to the RS decoder block 560.

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While there has been shown and described what is considered to be preferred embodiments of the invention, it will, of course, be understood that various modifications and changes in form or detail could readily be made without departing from the spirit of the invention. It is therefore intended that the invention be not limited to the exact forms

described and illustrated, but should be construed to cover all modifications that may fall within the scope of the appended claims.

CLAIMS:

1. A digital signal transmission system comprising: a means (303) for encoding packets (307) to be transmitted as either 8-VSB modulated bit stream symbols or, encoding robust packets for transmission as robust bit stream symbols (380);

5 a transmitter device (300) for transmitting a robust bit-stream comprising said robust bit stream symbols separately, or in conjunction with a standard bit-stream comprising 8-VSB modulated bit stream symbols over a fixed bandwidth communications channel for receipt by a receiver device (500); and,

10 a means (304, 360) for generating information (370) needed for decoding robust packets at said receiver device, said transmitter device (300) including means for multiplexing (365) said generated information with said robust bit-stream and standard stream for enabling symbol decoding at said receiver (500).

2. The digital signal transmission system as claimed in Claim 1, wherein robust symbols of said robust bit stream are transmitted according to one of: a pseudo 2-VSB symbol modulation scheme and 4-VSB symbol modulation scheme (354), said means (304) for generating packet decoding information providing a first parameter (MODE) for identifying to a receiver device a type of robust symbol modulation scheme implemented for said robust packets.

20 3. The digital signal transmission system as claimed in Claim 2, wherein said means for encoding packets to be transmitted as robust packets for transmission as robust bit stream symbols includes:

a forward error correction encoder device (320) for adding parity bytes to robust packets; and,

25 a packet formatter (330) for rearranging and grouping bytes (331, 335) of incoming bit-stream for enabling a type of robust symbol modulation.

4. The digital signal transmission system as claimed in Claim 3, further including a control device (304, 315) for tracking incoming bytes belonging to standard stream packets

and robust packets throughout packet encoding operations, said tracking enabling proper encoding of standard and robust packets.

5. The digital signal transmission system as claimed in Claim 4, further including:

a data interleaver device (340) capable of rearranging the bytes of the standard 8-VSB modulated bit stream and robust bit stream during an interleaving process; and,

a trellis encoder device (350) coupled to an output of said data interleaver device for further encoding bytes of either said standard or said robust bit streams; and,

10 a symbol mapper device (354) coupled to said trellis encoder (350) for

mapping encoded bits into a standard 8-VSB or robust symbol level according to a robust symbol modulation scheme.

6. The digital signal transmission system as claimed in Claim 5, wherein said

forward error correction encoder device (320) includes a Reed Solomon encoder device for

15 adding parity bytes to robust packets, said system further comprising: an optional non-

systematic Reed Solomon encoder device (375) coupled to said data interleaver device and

said trellis encoder device, said non-systematic Reed Solomon encoder device for enabling backward compatibility of said transmission system with an ATSC 8-VSB receiver device

(200).

20

7. The digital signal transmission system as claimed in Claim 5, wherein said

means for generating packet decoding information provides a second parameter (NRS) for identifying to a receiver device whether non-systematic RS encoder (375) is used or not in

encoding robust bytes.

25

8. The digital signal transmission system as claimed in Claim 7, wherein said

packets to be encoded are encoded for transmission according to frames (20) comprising a defined number of packets, said means (304, 360) for generating packet decoding

information providing a third parameter (NRP) for identifying to a receiver device the

30 number of robust packets within a frame.

9. The digital signal transmission system as claimed in Claim 8, wherein said

means (304, 360) for generating information provides a fourth parameter (RPP) for

identifying to a receiver device a position of a robust packet within a frame.

10. The digital signal transmission system as claimed in Claim 1, wherein said generated packet decoding information (MODE, NRP, RPP) is transmitted as an encoded code word in reserved symbol field portion (27) of a digital signal transmission.

5

11. A method for transmitting digital signals comprising the steps of:

- a) encoding packets (303, 307) to be transmitted as either 8-VSB modulated bit stream symbols or, encoding robust packets for transmission as robust bit stream symbols;
- b) transmitting (300) a robust bit-stream comprising said robust bit stream symbols separately, or in conjunction with a standard bit-stream comprising said 8-VSB modulated bit stream symbols over a fixed bandwidth communications channel for receipt by a receiver device (500); and,
- c) generating information (304, 360) needed for decoding robust packets at said receiver device, and, multiplexing said generated information with said robust bit-stream and said standard stream for enabling symbol decoding at said receiver.

10

12. The method as claimed in Claim 11, wherein robust symbols of said robust bit stream are transmitted according to one of: a pseudo 2-VSB symbol modulation scheme and 4-VSB symbol modulation scheme (354), said method step of generating packet decoding information including providing a first parameter (MODE) for identifying to a receiver device a type of robust symbol modulation scheme implemented for said robust packets.

20

13. The method as claimed in Claim 12, wherein said encoding step (303) for encoding packets to be transmitted as robust packets for transmission as robust bit stream symbols includes the steps of:

25

- providing forward error correction encoding (320) by adding parity bytes to robust packets; and,

- rearranging and grouping bytes (331, 335) of incoming robust bit-stream for enabling a type of robust symbol modulation scheme.

30

14. The method as claimed in Claim 13, further including the step of tracking (304, 315) incoming bytes belonging to standard stream packets and robust packets throughout packet encoding operations, said tracking enabling proper encoding of standard and robust packets.

15. The method as claimed in Claim 14, further including the steps of:
rearranging (340) the bytes of the standard 8-VSB modulated bit stream and
robust bit stream during an interleaving process; and,
5 further trellis encoding (350) bytes of either said standard or said robust bit
streams; and,
mapping (354) encoded bits into a standard 8-VSB or robust symbol level
according to a type of robust symbol modulation scheme.

10 16. The method as claimed in Claim 15, wherein said step of forward error
correction encoding (320) includes providing a Reed Solomon encoder device for adding
parity bytes to robust packets, said method further comprising an optional step of providing
non-systematic Reed Solomon encoder device (375) for enabling backward compatibility of
said transmission system with an ATSC 8-VSB receiver device (200).

15 17. The method as claimed in Claim 15, wherein said step of generating packet
decoding information includes providing a second parameter (NRS) for identifying to a
receiver device whether non-systematic RS encoder (375) has been used or not in encoding
robust bytes.

20 18. The method as claimed in Claim 17, wherein said packets to be encoded are
encoded for transmission according to frames (20) comprising a defined number of packets,
said step of generating packet decoding information (304, 360) includes providing a third
parameter (NRP) for identifying to a receiver device the number of robust packets within a
25 frame.

19. The method as claimed in Claim 18, wherein said step of generating packet
decoding information includes providing a fourth parameter (RPP) for identifying to a
receiver device a position of a robust packet within a frame (20).

30 20. The method as claimed in Claim 18, further including the step of encoding
said packet decoding information for transmission in a reserved symbol field portion (27) of a
digital signal transmission.

21. A communication system comprising:

a means (303) for encoding data packets (307) to be transmitted as either 8-VSB modulated bit stream symbols or, encoding robust packets for transmission as robust bit stream symbols;

5 a transmitter device (303) for transmitting a robust bit-stream comprising said robust bit stream symbols separately, or in conjunction with a standard bit-stream comprising said 8-VSB modulated bit stream symbols;

a receiver device (500) for receiving one or more of said standard bit stream or robust bit streams over a fixed bandwidth communications channel;

10 a means for generating (304, 360) information (370) needed for decoding standard and robust packets at said receiver device, said transmitter device transmitting said generated information with said robust bit-stream for enabling symbol decoding at said receiver; and

control means (550) at said receiver device for detecting said generated

15 decoding information and generating tracking control information for tracking individual bytes belonging to said standard and robust bit streams to enable proper decoding of standard and robust packets at the receiver.

22. The communication system as claimed in Claim 21, wherein said control

20 means (550) at said receiver device comprises means (510) for generating tracking control information at a packet level, said means generating a first output according to whether a packet belongs to a robust stream or, a second output according to whether the packet belongs to a standard stream.

25 23. The communication system as claimed in Claim 22, wherein said receiver device further comprises:

de-interleaver means (540) for descrambling bytes belonging to said robust and standard bit streams; and,

30 packet formatter means (555) for re-formatting robust packets received from said robust bit stream.

24. The communication system as claimed in Claim 23, wherein said receiver device (500) further comprises means (520) for synchronizing use of tracking control information with packet re-formatting performed at said packet formatter device (555)

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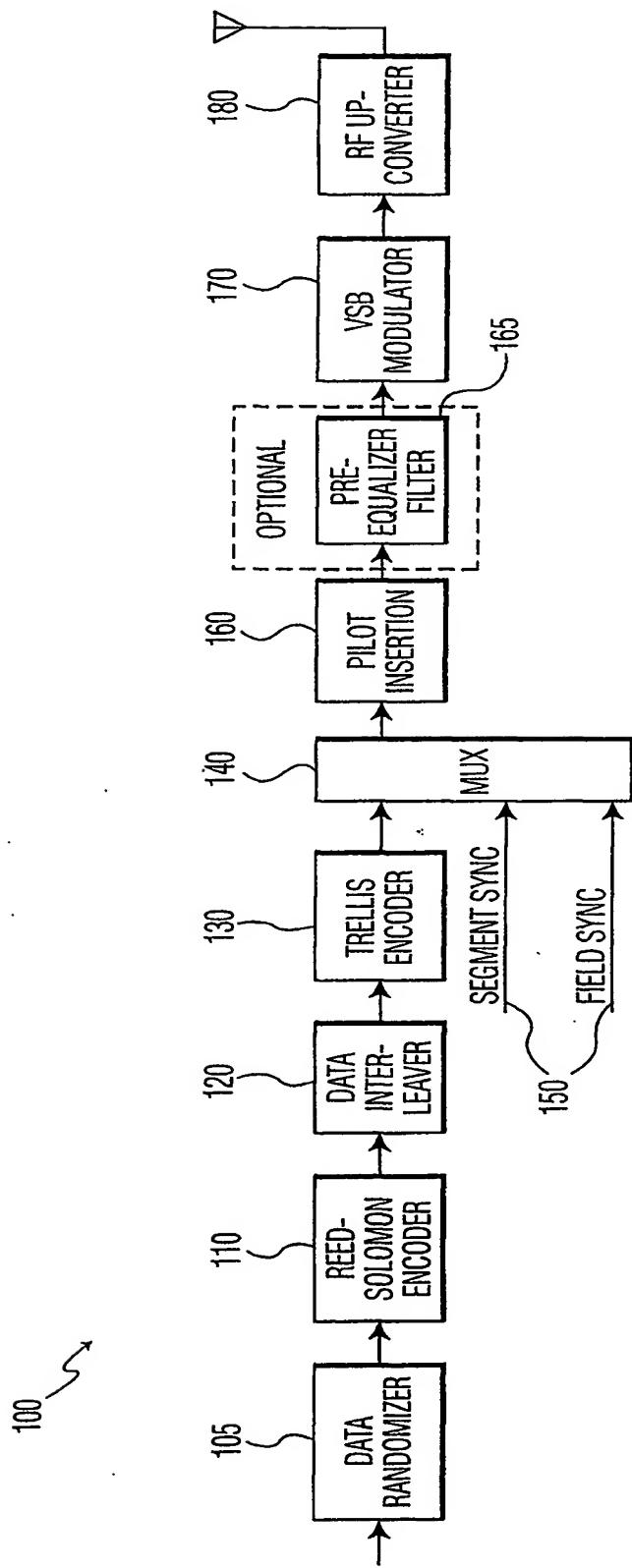


FIG. 1
PRIOR ART

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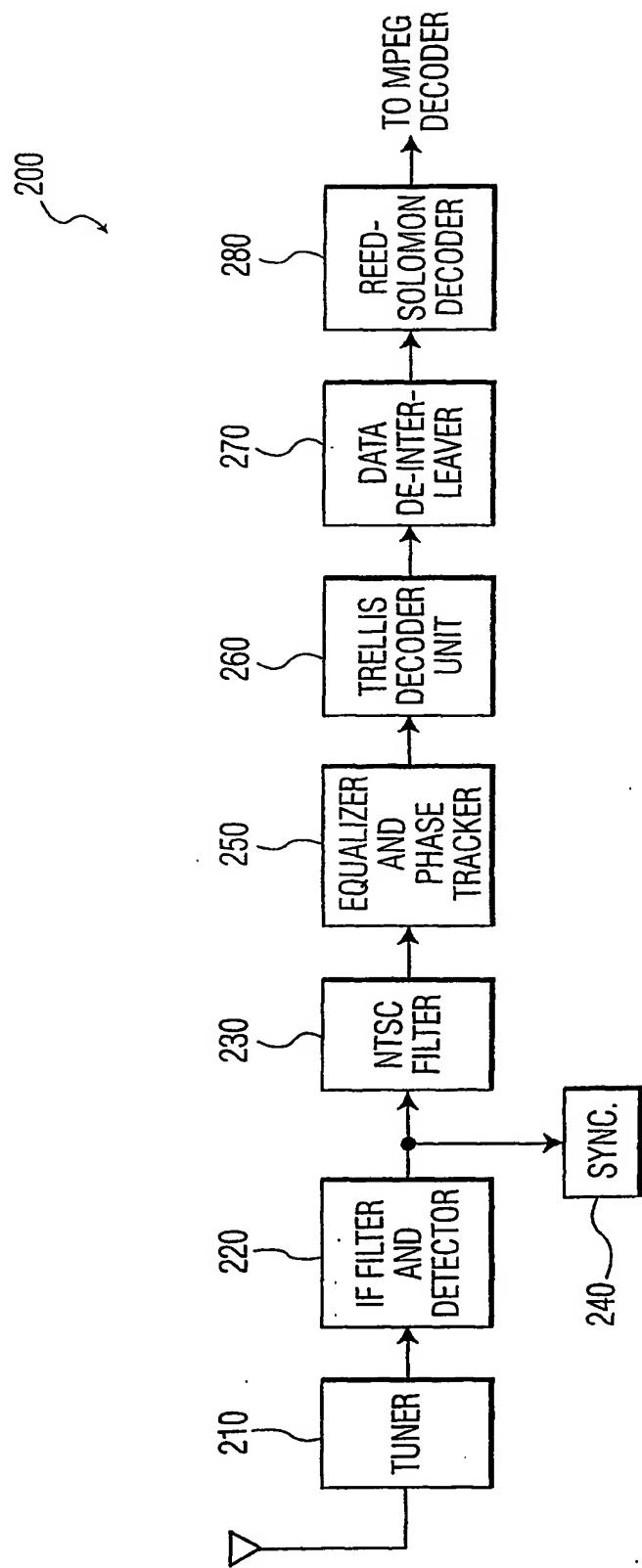


FIG. 2
PRIOR ART

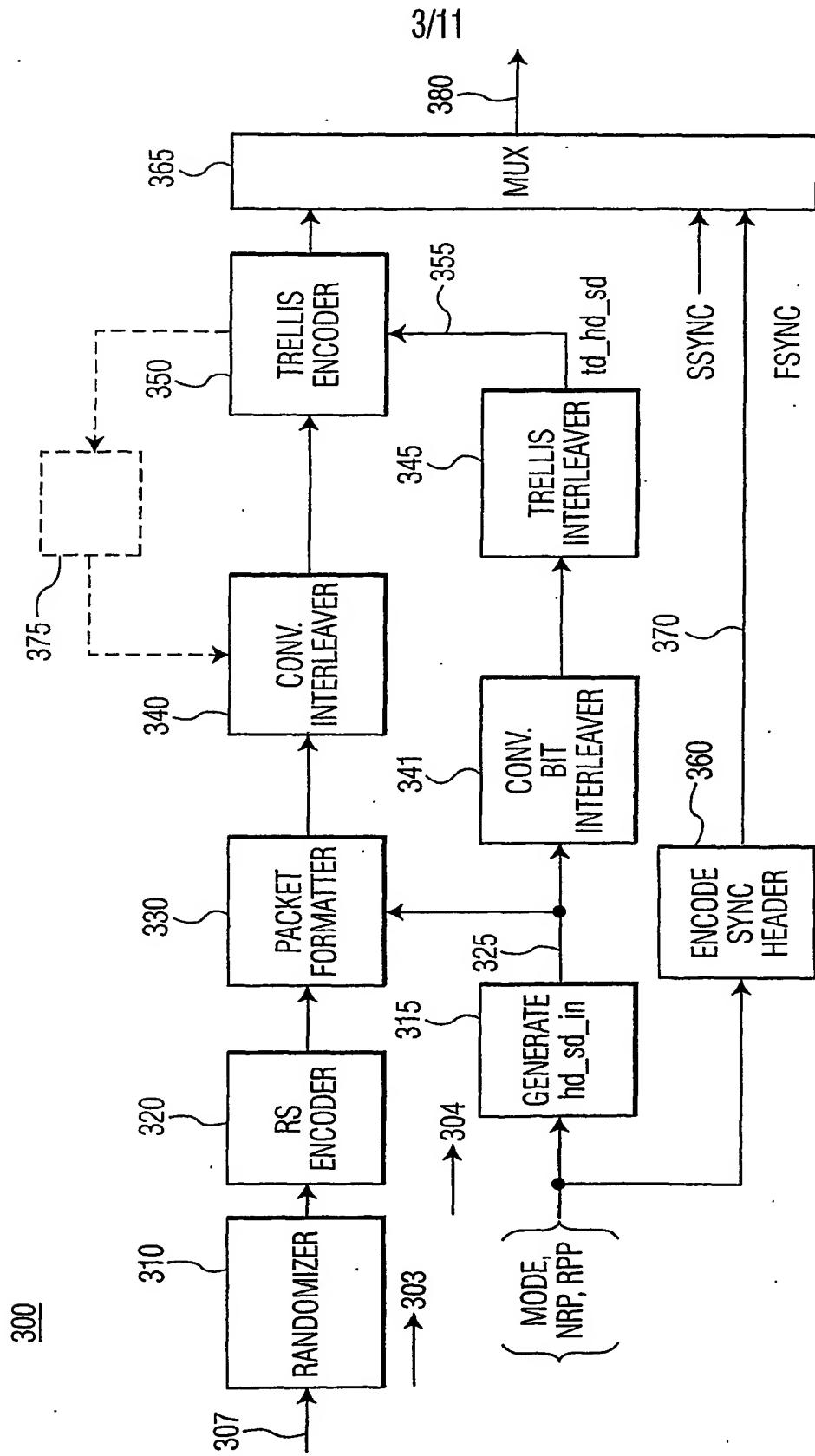


FIG. 3

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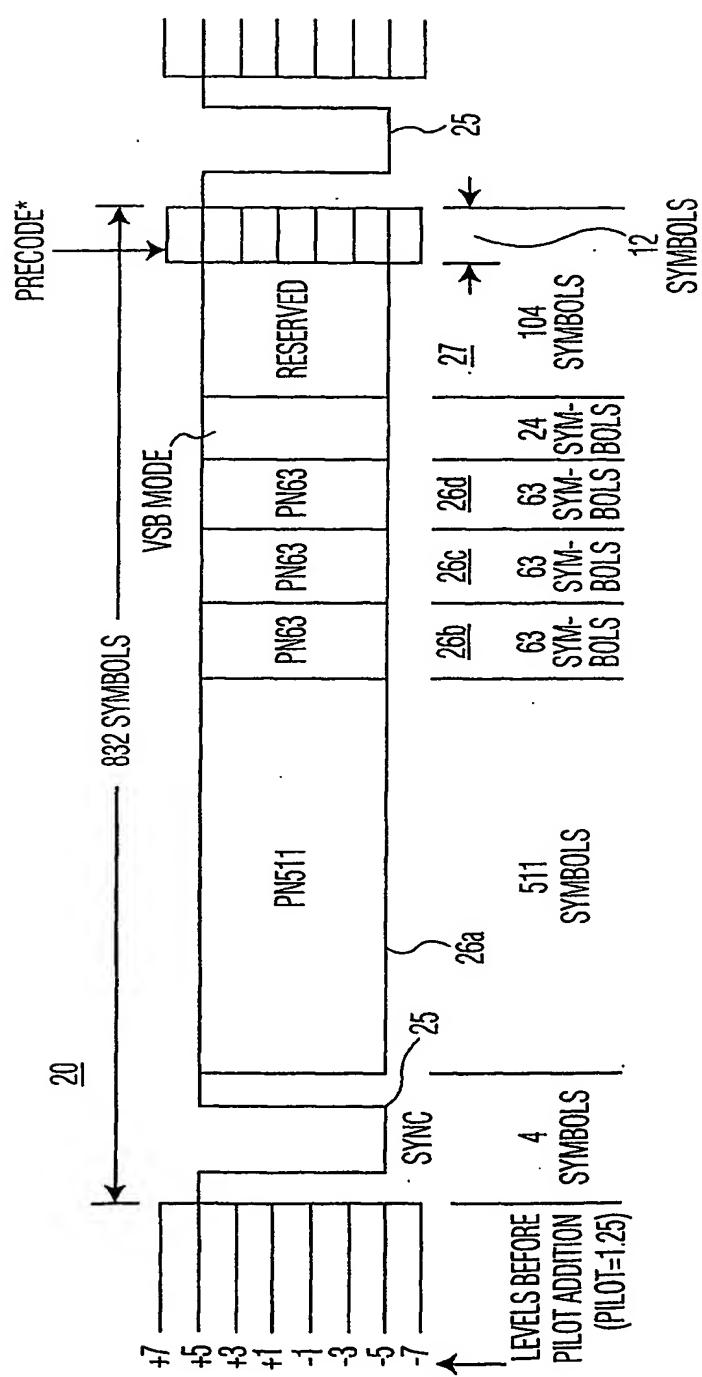


FIG. 4

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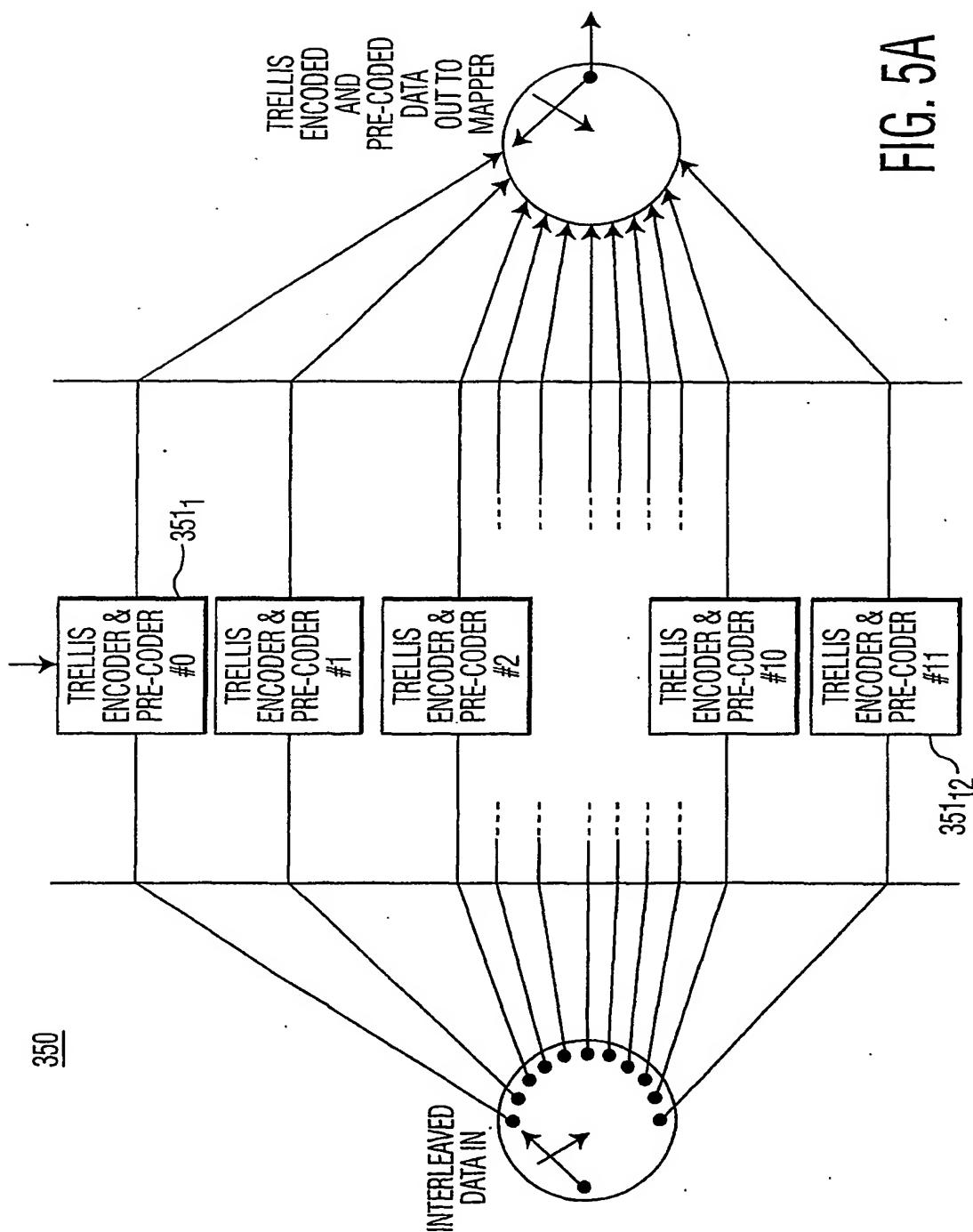


FIG. 5A

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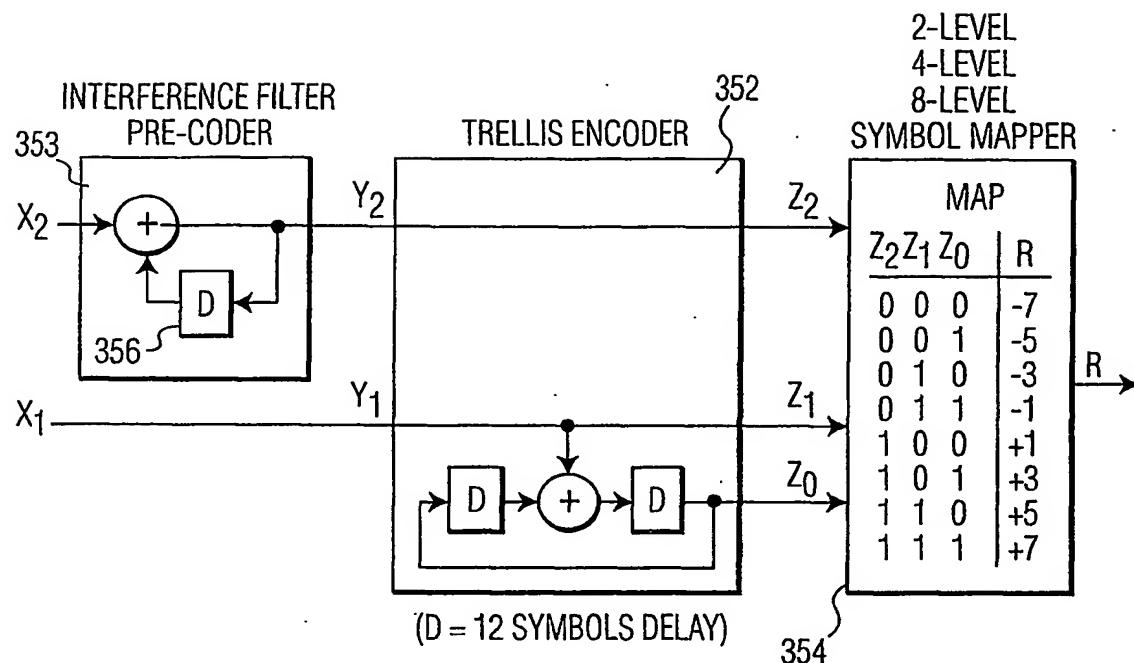


FIG. 5B

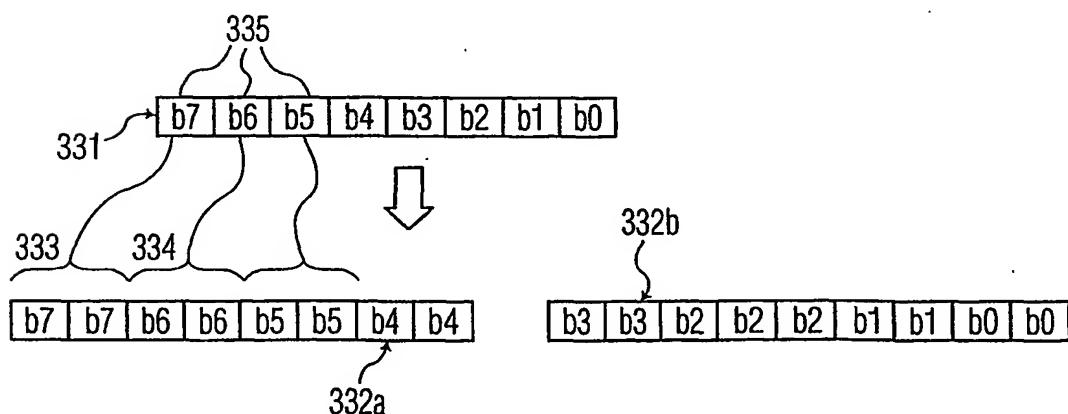


FIG. 6

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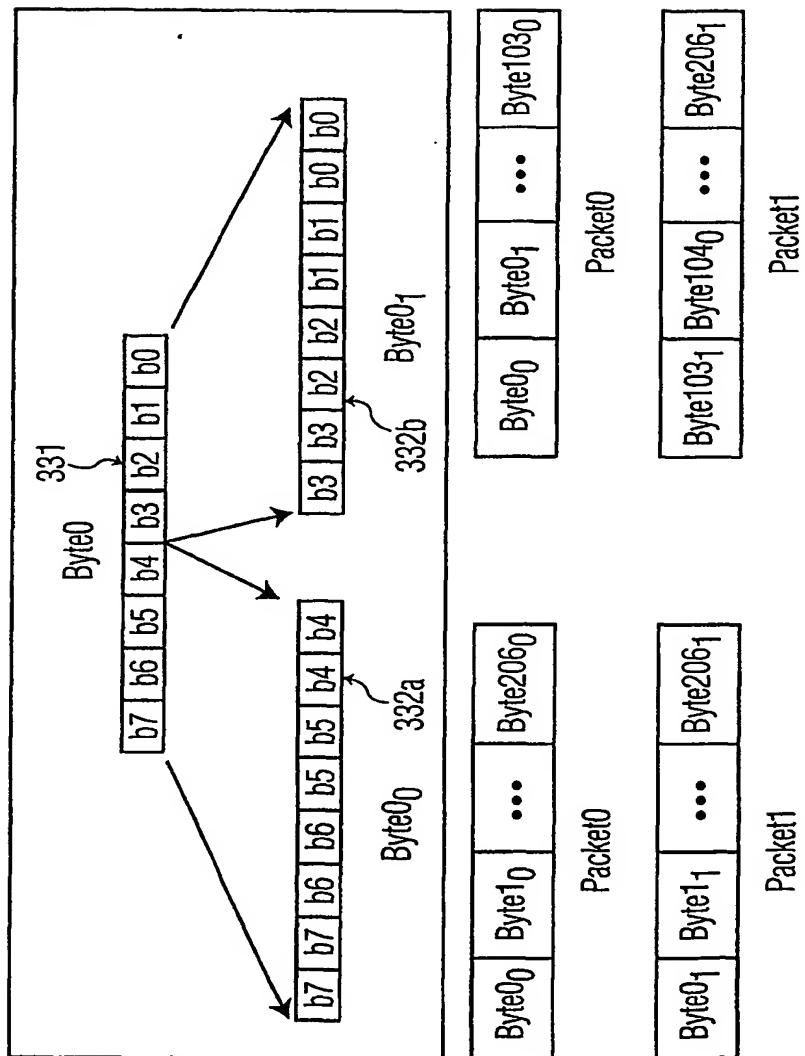


FIG. 7B

FIG. 7A

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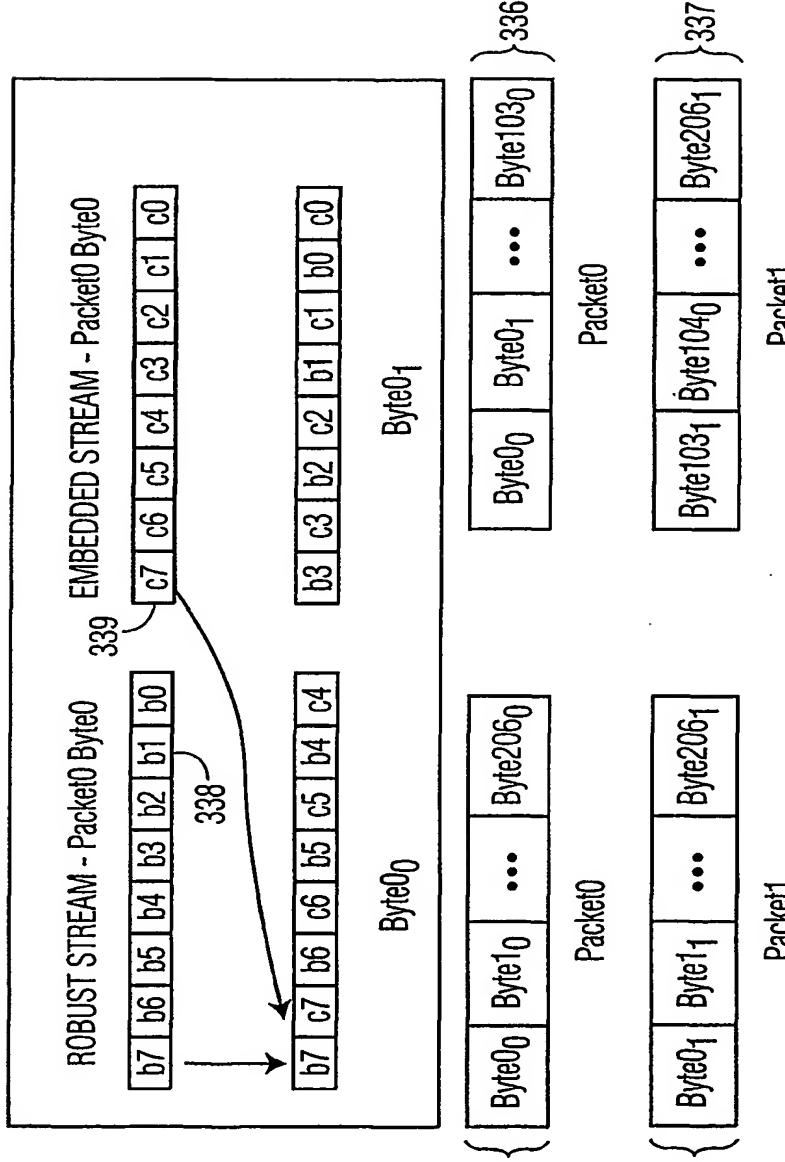


FIG. 8A

FIG. 8B

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PACKET 0
PACKET 1
PACKET 2
PACKET 3
PACKET 4
PACKET 5
...
PACKET 41
PACKET 42
PACKET 43
PACKET 44
PACKET 45
...
PACKET 307
PACKET 308
PACKET 309
PACKET 310
PACKET 311

FIG. 9A

PACKET 0 – ROBUST
PACKET 1 – STANDARD
PACKET 2 – STANDARD
PACKET 3 – STANDARD
PACKET 4 – ROBUST
PACKET 5 – STANDARD
...
PACKET 41 – STANDARD
PACKET 42 – STANDARD
PACKET 43 – STANDARD
PACKET 44 – ROBUST
PACKET 45 – STANDARD
...
PACKET 307 – STANDARD
PACKET 308 – ROBUST
PACKET 309 – STANDARD
PACKET 310 – STANDARD
PACKET 311 – STANDARD

FIG. 9B

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404	PACKET 0 – ROBUST
	PACKET 1 – ROBUST
	PACKET 2 – STANDARD
	PACKET 3 – STANDARD
	PACKET 4 – STANDARD
	PACKET 5 – STANDARD
	PACKET 6 – ROBUST
	PACKET 7 – ROBUST
	PACKET 8 – STANDARD
	...
	PACKET 41 – STANDARD
	PACKET 42 – ROBUST
	PACKET 43 – ROBUST
	...
	PACKET 307 – ROBUST
	PACKET 308 – STANDARD
	PACKET 309 – STANDARD
	PACKET 310 – STANDARD
	PACKET 311 – STANDARD

FIG. 9C

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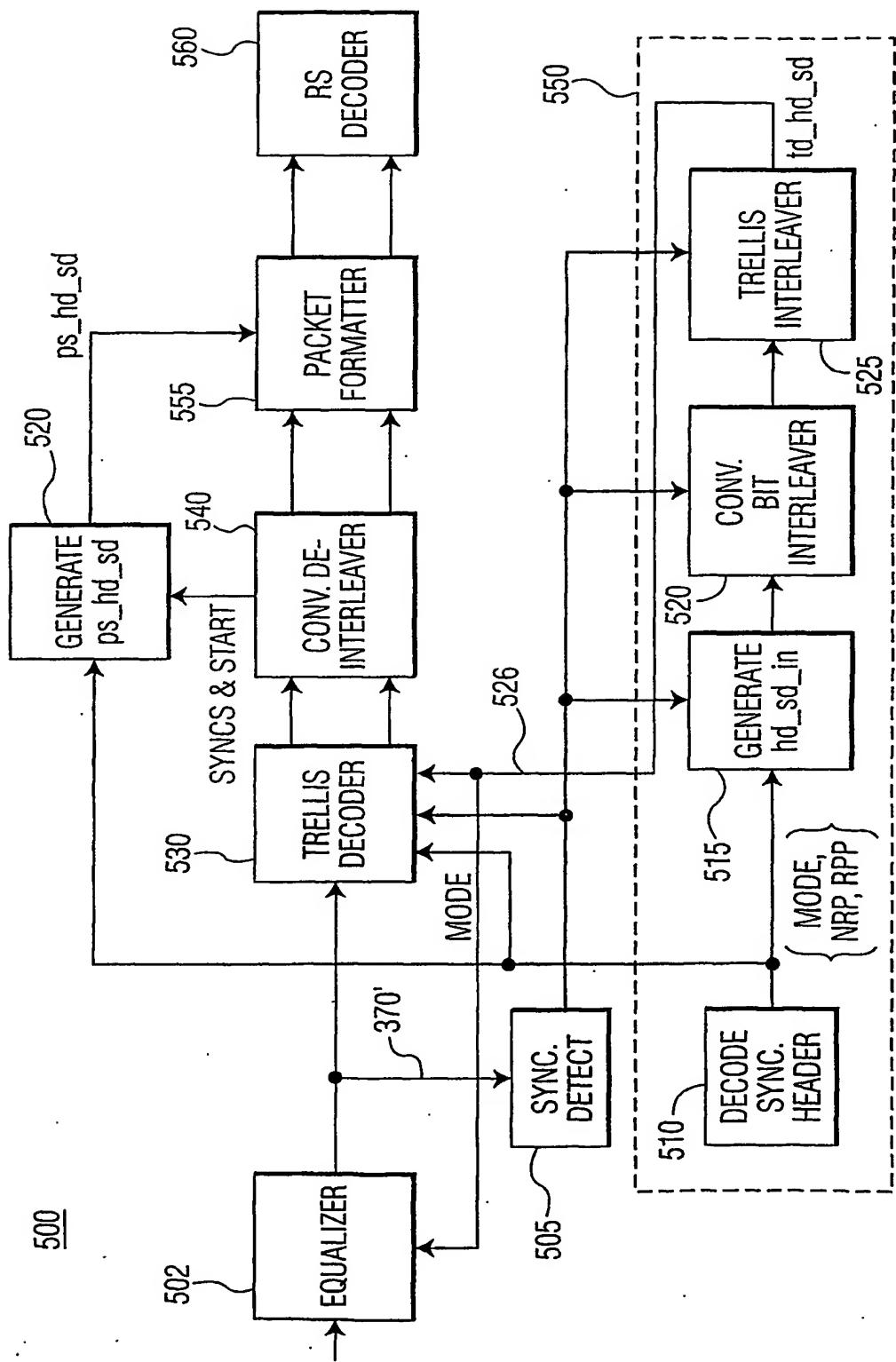


FIG. 10